

# Cloud Storage for App Developers

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**ADC**  
13  
APP DEVELOPERS  
CONFERENCE

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# Storage for apps

- All apps have storage
- Local storage lacks cross-platform, cross-device access
- Cloud storage has challenges:
  - Identity / authentication
  - Billing
  - Abuse

# Solutions

- Use a proper identity system
- Establish a billing relationship
- Create and enforce policies
- Invent a conflict resolution scheme

# Use Dropbox ( or Box or Drive or SkyDrive or ...iCloud? )

- Authentication
  - Email verification, password reset
  - Multi-factor authentication
- Billing
  - Billing helps avoid space abuse
  - Users pay for space, not you
- Existing policies and enforcement
  - Malware distribution
  - Illegal content

# Dropbox platform

- Files
  - Drop-ins
  - Core API
  - Sync API
- Datastores
  - Datastore API

# Challenges one at a time

- Existing content
- Authentication / identity
- Caching / offline
- Conflict resolution

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# Drop-ins: Chooser

- “Opens” a file
- Preview and direct links
- JS, iOS, Android
- No app authentication



# DEMO: Inserting an image

```
Dropbox.choose({
  success: function (files) {
    var file = files[0];
    var text = file.name.substring(0,
      file.name.lastIndexOf('.'));
    var link = file.link.replace('www.dropbox.com',
      'dl.dropboxusercontent.com');
    $('#markdown').insertAtCaret('![' + name + ']' +
      '(' + link + ')');
  },
  extensions: ['.jpg', '.png', '.jpeg', '.gif']
});
```

# Drop-ins: Saver

- Saves a file
- Pull model
- Web-only (for now)
- No app authentication

# DEMO: Saver

```
<a href="../../../koala_transparent.png"  
class="dropbox-saver"></a>
```

# Challenges one at a time

- Existing content
- **Authentication / identity**
- Caching / offline
- Conflict resolution

# Core API

- Simple web API
- HTTP (RESTish), JSON, OAuth 2.0
- Libraries in Python, Ruby, Java, PHP, iOS, and Android
- Community-supported libraries in ActionScript, C#, JavaScript, Perl, ...

# HTTP, JSON, OAuth

```
GET https://api.dropbox.com/1/metadata/auto/hello.txt
Authorization: Bearer ZWp2fw...
```

```
HTTP/1.1 200 OK
```

```
Content-Type: application/json
```

```
{
  "path": "/hello.txt",
  "bytes": 11,
  "modified": "Thu, 20 Jun 2013 00:06:49 +0000",
  "rev": "2118670b5",
  "thumb_exists": false,
  ...
}
```

# Permissions

- **App folder**  
permission to a specific folder
- **File types**  
permission to a certain class of files
- **Full Dropbox**  
permission to everything

# Authenticating in Python

```
def get_flow():
    return DropboxOAuth2Flow(APP_KEY, APP_SECRET,
        url_for('dropbox_auth', _external=True),
        session, 'dropbox-csrf-token')

@app.route('/')
def index():
    if 'token' not in session:
        return redirect(get_flow().start())
    # Do stuff...

@app.route('/dropbox-auth')
def dropbox_auth():
    token, uid, extras = get_flow().finish(request.args)
    session['token'] = token
    return redirect(url_for('index'))
```



# Listing files

```
# Instantiate client with token
```

```
client = DropboxClient(token)
```

```
# List files
```

```
files = client.metadata('/')['contents']
```

# Writing a file

```
client.put_file(  
    name+'.md', # path  
    request.form['markdown'], # contents  
    overwrite=True)
```

# Sharing a file

```
share_url = client.share(path, short_url=False)['url']
```

# Challenges one at a time

- Existing content
- Authentication / identity
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# Sync API

- Filesystem view of Dropbox
- Offline caching and syncing
- Change notification
- Core API at the bottom
- iOS and Android

# Listing files on Android

```
@Override
public List<DbxFileInfo> loadInBackground() {
    DbxFileSystem fs = getDbxFileSystem();
    ArrayList<DbxFileInfo> entries =
        new ArrayList<DbxFileInfo>();

    for (DbxFileInfo entry : fs.listFiles(mPath)) {
        if (!entry.isDirectory
            && entry.path.toString().endsWith(".md")) {
            entries.add(entry);
        }
    }

    return entries;
}
```

# Caching in the Sync API

- All reads are from cache
- Changes downloaded for open files
- Notification when new version ready
- `.update()` to use new version

# Listening for file changes

```
private final DbxFile.Listener mChangeListener =
    new DbxFile.Listener() {

    @Override
    public void onFileChange(DbxFile file) {
        if (file.getNewerStatus().isCached) {
            contents = mFile.readString();
            // ...
        }
    }
};
```



# Challenges one at a time

- Existing content
- Authentication / identity
- Caching / offline
- **Conflict resolution**






# Core/Sync conflict resolution

- Core API has three strategies:
  - Overwrite
  - Rename on collision ("myfile (1).txt")
  - Optimistic concurrency (pass a rev)
- Sync uses optimistic concurrency
- Neither attempts to merge

# Datastore API

- Syncing for structured data
- Cache content when offline
- Exchange deltas when online
- Automatically merge changes

# Datastores

- Data model hierarchy:  
Account  datastore  table   
record  field  value
- NoSQL: no relational model
- Everything cached locally
- Change notification
- Call *sync* to send/receive changes
- Per-field conflict resolution

# Datastore conflicts

- Each delta sent w/ "parent revision"
- Deltas with bad parent rev: conflicts
- Conflicts are rejected by the server
- Client updates and retries

# Datastore conflict resolution

- Changes to different fields "commute"
- Changes to the same field are merged
- Conflict resolution strategies:
  - Server wins (default)
  - Client wins
  - Maximum
  - Minimum
  - Sum (increases and decreases combined)
- Lists are merged using operational transformation (OT)

# Datastores on Android

```
@Override
public void onResume() {
    DbxAccount acct = NotesAppConfig
        .getAccountManager(getActivity()).getLinkedAccount();
    datastore = DbxDatastoreManager.forAccount(acct)
        .openDefaultDatastore();
    datastore.addSyncStatusListener(this);
    datastore.sync();
    updateSlide();
}
@Override
public void onPause() {
    datastore.removeSyncStatusListener(this);
    datastore.close();
}
```

# Handling changes

```
@Override
public void onDatastoreStatusChange(DbxDatastore datastore) {
    if (datastore.getSyncStatus().hasIncoming) {
        datastore.sync();
        updateSlide();
    }
}

private void updateSlide() {
    ...
    DbxRecord record = datastore.getTable("decks").get(id);
    ...
}
```



# Making updates

```
private void incrementSlideBy(int i) {  
    ...  
    DbxRecord record =  
        datastore.getTable("decks").getOrCreate(id);  
    if (record.hasField("currentSlide")) {  
        record.set("currentSlide",  
            (int)record.getDouble("currentSlide") + i);  
    } else {  
        record.set("currentSlide", 2);  
    }  
    datastore.sync();  
    ...  
}
```

# Summary

- Storage in the cloud isn't enough
- Identity/authentication is important
- Abuse prevention is important
- Caching, offline access important
- Use a service that's built for this

# Thanks!

- <https://www.dropbox.com/developers>
- Email me: [smarx@dropbox.com](mailto:smarx@dropbox.com)
- Complain about me: [@smarx](#)